

# Chapter 5: Arrays

# Motivating Examples

- How would you write a program that had to store 3 integers?
- How about 100 integers?
- An array is used to store multiple elements (values) of the same type
- An array can be of any type (int, double, String, etc), but all elements must be the same type
- An array can be thought of as a list of *variables*, which are sometimes referred to as *indexed variables*
- The index starts at zero!

# Array declaration and initialization

- `int [] arr = new int[4]; // an array of size 4`

`arr[0] = 2;`

`arr[1] = 10;`

`arr[2] = 1;`

`arr[3] = 0;`

Size of array in brackets in declaration

- Alternatively,

`int [] arr = {2,10,1,0};`

| Element # | Value  | Variable |
|-----------|--------|----------|
| 1         | arr[0] | 2        |
| 2         | arr[1] | 10       |
| 3         | arr[2] | 1        |
| 4         | arr[3] | 0        |

After declaration, the brackets contain the index (or subscript)

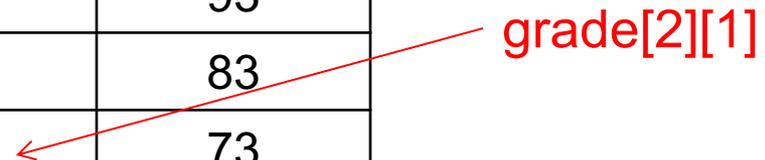
# 2-dimensional arrays

- `int [][] x = new int[4][3]; // declaration only`

  
# of rows                      # of columns

- See *twoDimensionalArray.java* example

|             | Column index 0 | Column index 1 | Column index 2 |
|-------------|----------------|----------------|----------------|
| Row index 0 | 91             | 92             | 93             |
| Row index 1 | 81             | 82             | 83             |
| Row index 2 | 71             | 72             | 73             |
| Row index 3 | 74             | 75             | 76             |

  
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