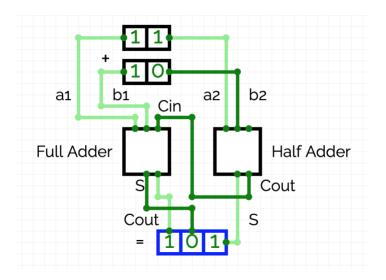
CSC 180, Lab #6 Fall 2024

Directions: Turn in a hard copy of this assignment, with your answers written on this or another sheet of paper. Circuits created in CircuitVerse should be printed out as described in class.

- 1. A circuit that outputs the Boolean value of a > b, where a and b are each 1 digit, is available here: <u>https://circuitverse.org/users/89029/projects/a-gt-b-1-bit</u>. Fork the circuit and use this circuit as a sub-circuit to create a circuit that outputs the value of a > b when a and b are each 2 bits. If we denote $a = a_1a_2$ and $b = b_1b_2$, then the circuit is equivalent to: $(a_1 > b_1)$ OR (NOT $a_1 > b_1$ AND $a_2 > b_2$). Use separate inputs for a_1, a_2, b_1 , and b_2 and label the inputs. (Note: this problem is identical to the problem we did in class, on page 3 of the notes). [10 points]
- 2. An adder circuit is shown below.



Answer the questions corresponding to this adder circuit. [25 points]

a. For the half-adder, specify the following values:

| a2 = | sum (S) = |
|------|--------------------|
| b2 = | carry out (Cout) = |

b. For the full-adder, specify the following values:

| a1 = | sum (S) = |
|------------------|--------------------|
| b2 = | carry out (Cout) = |
| carry in (Cin) = | |

- c. What are the decimal values of the two numbers that are added together, and what is the decimal value of the sum (show your work by specifying powers of 2).
- d. Complete the truth table below for the *Cout* output of the half-adder. What is the logical expression for obtaining *Cout* from *a* and *b*?

| а | b | Cout |
|---|---|------|
| 1 | 1 | |
| 1 | 0 | |
| 0 | 1 | |
| 0 | 0 | |

 Create a two's complement circuit that finds the two's complement of a 3 bit number. You should use the following circuit as a starting point: <u>https://circuitverse.org/users/89029/projects/two-s-complement-to-be-completed</u>

This starting point contains a 3 bit number, with lines connected to a *splitter* that will merge the 3 bits into a single output with a *BitWidth* of 3. Note that the *BitWidth* property allows you to control the number of bits used by various elements. We merge the 3 bits so that we can use a single adder circuit to find the sum (see the steps below). Recall that you can find the two's complement of a number by inverting each digit and then adding one. With this in mind, follow these steps to create a two's complement circuit. [15 points]

- 1. Delete the lines from the inputs to the splitter (the splitter will be used at a later step).
- 2. Invert each bit by adding appropriate NOT gates.
- 3. Use the *splitter* to combine the 3 inverted bits into a single binary value.
- 4. Add an *Adder* element, which is under the Miscellaneous (*Misc*) section. Change the *BitWidth* of the adder to 3.
- 5. Use the adder to add 1 to the inverted input. In order to add 1 you will need to add an Input element, and change its *BitWidth* to 3, because this is what the adder is expecting. The value of this input should be 1 (denoted as 001).
- 6. Use an Output element, with a *BitWidth* of 3, to display the output of the Sum from the adder. (The carry, or Cout, is ignored when finding the two's complement).
- 7. Change the inputs to demonstrate that the two's complement of 010 is 110.